

Participant Covenant

COVENANT - ADULT/YOUTH MISSION TRIP

Each member should sign and return the following Participant Covenant to Henderson Settlement before arriving.
Team leader: collect and keep the insurance card for possible use, if needed.

Luke 10:27 "Love the Lord your God with all your heart and with all your soul and with all your strength and with all your mind, and love your neighbor as yourself."

As a member of the Adult/Youth Mission Trip to Henderson Settlement, I agree to love and respect others by following these guidelines:

HENDERSON WORKCAMP RULES

- ‡ No drugs or alcohol. Phones, electronics, etc. used with head phones are acceptable.
- ‡ No smoking in Settlement buildings or vehicles.
- ‡ Don't wander off, alone or as couples.
- ‡ Take short showers.
- ‡ Limit facility telephone use to ten minutes
- ‡ Lock doors, turn off lights, heat, fans, etc. when leaving facilities.
- ‡ Please keep areas clean and remove garbage as soon as possible, save aluminum cans in separate boxes, bags or containers.
- ‡ Clear your own table after eating, put items where directed.
- ‡ Check out and return tools to/from Tool Room. Clean out paint brushes WELL so we can re-use them. Clean off shovels, rakes, picks, etc.
- ‡ Don't park in school parking lot.
- ‡ We do have snakes. Don't be scared, just cautious.
- ‡ Don't chase the cows or calves; don't pester the bull.
- ‡ Report all injuries to W/C Director. Take serious injuries to clinic or emergency room ASAP .
- ‡ Be cautious of the heavily used Hwy. 190 that passes through campus.
- ‡ YOU MUST BRING A SEPARATE PAIR OF GYM SHOES IF YOU WANT TO PLAY IN THE GYM.

WEEKLY SCHEDULE

DEVOTIONS:	7:00 each morning at Vespers Point
MEALS:	Typically (Summer Shifts)
	Breakfast 7:30 am (Summer 7:30 or 8:00 am)
	Lunch 11:30 am (Summer 11:30 am or 12:00 noon)
	Supper 5:00 pm (Summer 5:00 or 5:30 pm)
WORK HOURS:	8:00 am to 4:30 pm (Summer 8:00/8:30 am or 4:30/5:00 pm)
*CURFEW:	10:30 pm *LIGHTS
OUT:	11:00 pm

*Curfew and lights out times MUST BE FOLLOWED to insure proper rest for those who need it.

BREAKING CURFEW will result in your leader contacting your parent to come pick you up and return you to your home.

Signature of Trip Member: _____

Signature of Parent/Guardian: _____